

MAHARASHTRA STATE BOARD OF VOCATIONAL EDUCATION EXAMINATION, MUMBAI

1	Name of Syllabus	Certificate course in Fashion Designing (CAD) (410132)																																									
2	Max. Nos of Student	25 Students																																									
3	Duration	6 Month																																									
4	Type	Part Time																																									
5	Nos Of Days / Week	6 days																																									
6	Nos Of Hours /Days	4 hrs.																																									
7	Space Required	1) Workshop = 400 sqfeet 2) Class Room = 200 sqfeet TOTAL = 600 sqfeet																																									
8	Entry Qualification	Any Course Pass of MSBVE in Tailoring Group																																									
9	Objective Of Syllabus/ introduction	Successful candidate would be able to Designs of casual wear for Children (Girls) , Children (Boys), Female with Accessories.																																									
10	Employment Opportunity	After completing the training, the candidate would be able to design creatively new styles using CAD systems, getting best match of patterns to have high marker efficiency.																																									
11	Teacher's Qualification	Diploma in fashion designing or I.T.I. NCVT fashion designing																																									
12	Training System	<div>Training System Per Week</div> <table><tr><td>Theory</td><td>Practical</td><td>Total</td></tr><tr><td>6 hrs</td><td>18 hrs</td><td>24 hrs</td></tr></table>							Theory	Practical	Total	6 hrs	18 hrs	24 hrs																													
Theory	Practical	Total																																									
6 hrs	18 hrs	24 hrs																																									
13	Exam. System	<table><tr><th>Sr. No.</th><th>Paper Code</th><th>Name of Subject</th><th>TH/PR</th><th>Hours</th><th>Max. Marks</th><th>Mini. Marks</th></tr><tr><td>1</td><td>41013211</td><td>Computer Aided Designing</td><td>TH-I</td><td>3 Hrs</td><td>100</td><td>35</td></tr><tr><td>2</td><td>41013221</td><td>Garment requirements</td><td>PR-I</td><td>3 Hrs</td><td>100</td><td>50</td></tr><tr><td>3</td><td>41013222</td><td>Computer Aided Designing</td><td>PR-II</td><td>6 Hrs</td><td>200</td><td>100</td></tr><tr><td></td><td></td><td>TOTAL</td><td></td><td></td><td>400</td><td>185</td></tr></table>							Sr. No.	Paper Code	Name of Subject	TH/PR	Hours	Max. Marks	Mini. Marks	1	41013211	Computer Aided Designing	TH-I	3 Hrs	100	35	2	41013221	Garment requirements	PR-I	3 Hrs	100	50	3	41013222	Computer Aided Designing	PR-II	6 Hrs	200	100			TOTAL			400	185
Sr. No.	Paper Code	Name of Subject	TH/PR	Hours	Max. Marks	Mini. Marks																																					
1	41013211	Computer Aided Designing	TH-I	3 Hrs	100	35																																					
2	41013221	Garment requirements	PR-I	3 Hrs	100	50																																					
3	41013222	Computer Aided Designing	PR-II	6 Hrs	200	100																																					
		TOTAL			400	185																																					

THEORY - I - COMPUTER AIDED DESIGNING

1. Importance of safety and general precautions observed in the Institutes and in the section.
2. Evolution of garment, fashion terminologies.
3. Introduction to Textile Fibers Classification and characteristics.
4. Introduction to Basic drawing.
5. Usage of tools and equipments.
6. Introduction to CAD system, garment basics. Idea of collection, computer application, client selection, modern designers & their creations.
7. Study of Fashion figure. Materials used for sketching Female figure, Lay figure, ten head lay figure.
8. Pattern making theory - drooping & drafting, idea about sloper, pattern & working block. How to take measurements, pattern terminology.
9. Various Communication method.
10. Discipline at work.
11. Various types of designing using CAD. Project work.

Practical - I - Garment requirements

1. Understanding the garment requirements.
2. Study of Panel type, sizes and patterns stitching margins.
3. To adjust the panels to get the maximum market efficiency.
4. Market survey- Developing a consumer profile ,Developing a garment profile.
5. Layout plans for a unit ,Project report plan for a unit.
6. Management for a unit -Innovating traditional embroidery, stitches and techniques on the fabrics.
7. Different types of machine embroidery & hand embroidery (ten types).
8. Calculation of fabric and manufacturing for different garments according to size, style and design.

Practical - II COMPUTER AIDED DESIGNING

1. Knowledge of related accessories used.
2. Computer operation practices and knowledge of related soft wares.
3. Prepare the estimate of material in computer
4. Designing of panels on Computer.
5. Designs of casual wear for Children (Girls) , Children (Boys), Female with Accessories.
6. Designs of inner wear
7. Designs of casual wear for Female & Male
8. Designs of party wear for Female
9. Designs of beach wear
10. Designs of Chologies & Blouses.

Tools and equipment

DESCRIPTION

Computer P IV
Swing multipurpose machine
Note Book 200 pgs, Pencil, Eraser, Ruler, Sharpener, Pen
Hand Needle Assorted
White Carbon
Fabric Painting
White Cotton Fabric
Flat & Round Brush (00,0,1,2,3,4,5,6,8)
Embroidery Ring
Palate
Embroidery Threads
Tracing Sheet
Sequins, Beads and other ornamental items
